

Programas y algoritmos

```
1001001011101011101000110111  
1110101011101011001011100110  
0010011101001101100110010011  
100100111101011000010000110  
100100001000001110100011100
```

load_setup:

```
xorah,ah  
xordl,dl  
int 0x13  
xordx, dx  
movcl,#0x02  
movbx,#0x200  
movah,#0x02  
movax,setup_sects  
int0x13  
jncok_load_setup  
pushax  
movbp, sp  
callprint_hex  
popax
```



